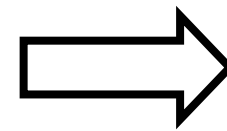


# Game Design Workshop Elective Map

## Morning: Sissyfight 3000

<b>122</b> Us vs. It	<b>121</b> Meaning as a Mechanic	<b>120</b> Game of Games
<b>125</b> Design Jam	<b>124</b> Horns of a Dilemma	<b>123</b> Games That Teach



Escalators

## Morning: Paper Simulations