## **Game Design Workshop Elective Map**

**Morning: Paper Simulations** 

| Escalators | <b>123</b><br>Games That<br>Teach | <b>124</b><br>Horns of a<br>Dilemma | <b>125</b><br>Design Jam |
|------------|-----------------------------------|-------------------------------------|--------------------------|
|            | <b>120</b> Game of Games          | <b>121</b> Meaning as a Mechanic    | <b>122</b><br>Us vs. It  |

Morning: Sissyfight 3000